



**The Dothraki language** was created by David J. Peterson for HBO's *Game of Thrones* (an adaptation of George R. R. Martin's *A Song of Ice and Fire*), and is spoken by the Dothraki people. In Martin's universe, the Dothraki are a race of nomadic horse warriors that live across the Narrow Sea on a large steppe-like grass plain known as the Dothraki Sea. Though they have a city (Vaes Dothrak), they go there only to trade, and never stay for long, ranging wide across the Dothraki Sea and stopping in at the cities that dot the coasts (the Free Cities, Slaver's Bay, etc.).

**Wednesday, October 22 @ 7:00PM**

Tustin Library Community Room

RSVP @ the Information Desk



**David J. Peterson** was born in Long Beach, California in 1981. He attended UC Berkeley from 1999 to 2003, and received a B.A. in English and a B.A. in Linguistics. He then attended UC San Diego from 2003 to 2006, where he received an M.A. in Linguistics. He's been creating languages since 2000, and working on *Game of Thrones* since 2009. In 2011, he became the alien language and culture consultant for the Syfy original series *Defiance*. In 2013, he joined the crew of the CW's *Star-Crossed* and also Syfy's *Dominion* as a language creator, and in 2014 he joined the crew of the CW's *The 100*. In 2007, he helped to found the Language Creation Society, of which David has remained a proud member.

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